January 11th Release (v3.22.0)

Release Overview

- Completed a major customer UI refresh and rolled out a new onboarding wizard (services/systems/credit-cards)
- Expanded payment & delivery-request capabilities (immediate / deposit charging, add-card-on-request).
- Delivered multiple UI/styling cleanups, system/equipment updates (including equipment deletion), dependency migration, and several hotfixes to stabilize flows.

Changes by Category

Customer & Dashboard

- Features
  - Redesigned customer view for consistency (desktop + mobile) and reorganized dashboard layout.
  - Equipment deletion now available without going to settings.
- Improvements
  - Dashboard integration for add-card flow. No longer needs a dedicated page
  - Ability to close / open event log.
  - Header now surfaces active promotions/surcharges/taxes.
  - Consistent design updates & styling refinements.
  - Redesigned location management dialog.
- Bug fixes
  - Add-card modal fixes and card-denial feedback on delivery requests.

Onboarding & Customer Creation

- Features
  - New onboarding wizard, streamlined for ease in full setup of a customer.
- Refactoring / Improvements
  - Routing, stepper, styling and visual autopay override logic; improved labels display and empty states.

Deliveries & Routing (fuel)

- Features
  - Inventory tracking implemented for driver & deliveries page.
  - delivery request dialog provides immediate/deposit charging
  - Delivery request option added to customer search on routing page..
  - Purge/pickup dialogs for fuel and inventory tracking enhancements.
- Bug fixes
  - Driver report dialog fixes.
  - Fuel system selection UI enhancements and inline equipment management.
  - Standardized system dialog styling and opening strategy.
  - Removed hard-coded fuel names
  - sidebar now computes delivery/pricing routes dynamically.
  - RoutingService: reset selected load ID behavior adjusted.
  - AppFuelsService provided in root injector for consistent dependency management.
- Improvements
  - Routing/data refresh efficiency improvements;
  - action buttons disabled when no deliveries selected;
  - better loading state alignment.
- Refactoring
  - findDelivery moved to use systemId; routing selectedLoadId reset behavior adjusted.

Payments & Delivery Requests

- Features
  - Add option for immediate charge on delivery requests.
  - Can now add, verify, and use a card immediately from delivery requests.
  - Add ability to charge deposits without invoices & arbitrary card charging.
- Bug fixes
  - Inform user on card denial on delivery requests and don't create request.
  - misc delivery-request hotfixes
  - Updated dialog styling.
  - Refund logic moved to computed max refund amount with improved logging/state.
- Refactoring
  - Moved to dialogs for add-card and delivery requests.
- Add Card
  - Added shortcut for pre-filling billing information.

Systems, Services & Equipment

- Improvements / Refactoring
  - System dialog styling and standardized dialog-open strategy.
  - Winter-rate icon fix (snowflake) in system selector.
- Bug fixes
  - Added missing providers to service-dialog.

Pricing, Contracts & Receipts

- Features / Improvements
  - Fixed-price modal for fuel contracts and pricing-table UX enhancements.
  - Streamlined receipt export and added export UI.

Dependency / Repo-wide Refactor

- Refactoring (important)
  - Migrated SDK imports from @sdk → @kozy/sdk and updated TypeScript/TS config across the app.

UI / Styleguide / Misc

- Improvements
  - Widespread UI polish (styleguide alignment, button/stepper sizing, mobile refinements).
  - Styleguide and UI doc updates, button-size adjustments, stepper and dialog styling alignment.
- Small fixes
  - layout.service test key naming fix; various hotfix merges.

1. **Metrics**

- Total commits summarized: 66
- Date range: 2026-01-01 → 2026-01-11

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